Year 1Gymnastics – Choose two ways of travelling, e.g. walking backwards safely and a roll.Dance- Create, perform and share short dances based on the traditional story 'Peter and the Wolf'Gymnastics – Choose three 'like' actions, e.g. three different jumps, three rolls, or three ways of taking your weight on your hands and linkMultiskills Agility work, balance and co ordination skills (Tennis- Sports partnership – professional coach)Image: Delta colorLink these two to make a short movement phrase which you can remember and perform on the floor.Create dances using a range of shapes, actions and positions.Gymnastics – Color three rolls, or three ways of taking your weight on your hands and link movement phrase on the floor and apparatus.Multiskills Agility work, balance and co ordination skills (Tennis- Sports partnership – professional coach)	Dance – Create, perform and share short dances based on the story ' Fidgety Fish' by Ruth Calloway	Athletics- skills linked to Sports day Athletics Running
 Make sure you know where you Start and finish and what shapes you will make to start and finish. Games You need to be able to remember and repeat your movement phrase. Games Games Multi-skills: Agility, 	 Galloway. Create dances with a clear start and finish, and a range of shapes and actions in the middle. (Golf- Sports partnership – professional coach) Striking / Fielding Bat and ball skills and games 	throwing and jumping. Field Games

Physical Education Curriculum Map

Black – Teachers Blue – Sports coaches. Red – Sports partnership professional coaches.

Games Large ball skills throwing and catchingon the floor and using mats, of up to four elements, e.g. balance,up to four elements, transfer it to a combination of floor, mats andEnglish country dance.and share short dances based on the theme of 'Sea and Shore'.Sports day	(G	(Golf- Spo	orts	Gymnastics –	Gy	mnastics-	Da	nce – Traditional	Da	nce –Sea and shore	Outd	oor games	
	2 pai pro Ga Lar thr	partnershi profession Games Large ball throwing a	ip – nal coach) skills and catching	 Create and perform a simple sequence, on the floor and using mats, of up to four elements, e.g. balance, roll, jump and body shape. Make sure you have a clear starting position and that you move smoothly between shapes and actions Games Invasion Games Involving Tags, Balls and hoops. 	Ga Mu	Having created a simple sequence of up to four elements, transfer it to a combination of floor, mats and apparatus, e.g. move from the floor to finish on apparatus, or move from apparatus to finish on the floor. Work with a partner to combine your sequence and your partner's sequence. Perform the sequence as a pair.	Ga Inv Foo	Learn and perform a simple traditional English country dance. Create and perform a short dance by linking together patterns and figures based on traditional English country dancing.	cree (Te pai pro Ou Str Bat	eative dance Create, perform and share short dances based on the theme of 'Sea and Shore'. Use expressive and dynamic qualities to show different moods, ideas and feelings. ennis- Sports rtnership – ofessional coach)	(Roun Striki Sport Athle throv	nders) – ing/Fielding ts day practi etics Running wing and jur	ş

	Circuit training –	Gymnastics –	Dance-	Gymnastics-	Dance-	Orienteering outside.
Year 3	noticing changes in our bodies (Tennis- Sports partnership – professional coach) Invasion Games High fives (netball)	 Using floor and apparatus create and perform a sequence of contrasting actions, e.g. three jumps and two balances, showing contrasting shapes. Show extension when balancing and flow when transferring your weight, so that the end of one action is the beginning of another. Invasion Games. Tag rugby 	 Create and perform a dance, either on your own, or with a partner or in a small group based on the story 'Emu and Eagle's Great Quarrel'. Use changes in speed, strength, level, direction and space in the dance. 	 Using floor and mats, create and perform a sequence that involves a clear change of speed, linking three balances with three different ways of travelling, e.g. balance, travel, balance, travel, travel, balance. Golf – professional coach Invasion Games. Football 	 Create and perform a dance, either on your own, or with a partner or in a small group based on the story 'The King who wanted to touch the moon'. Use changes in speed, strength, level, direction and space in the dance. Out door games Striking / Fielding Bat and ball skills and games Rounders year group swim for 6 weeks 	Out door games Striking / Fielding Bat and ball skills and games Athletics Running throwing and jumping – progression Other ½ year group swim for 6 weeks

Year 4	Swimming activities and water safety Falcon Invasion games Quick sticks – hockey- Eagle	Swimming activities and water safety Eagle (Tennis- Sports partnership – professional coach) F Golf – professional coach E and F	Swimming activities and water safety Falcon Golf – professional coach- F and E (Tennis- Sports partnership – professional coach) E	Swimming activities and water safety Eagle Creative dance / gymnastics linked with topic – Vikings /War Dance Vikings- Falcon	Swimming activities and water safety Falcon Invasion games Quick sticks – hockey- Falcon	Swimming activities and water safety Eagle Athletics Running, throwing and jumping, sports day practise (Multiskills and sports Leadership)
	Invasion Games High fives (netball)	Creative dance / gymnastics linked with Habitat work/Rivers- Falcon Create and perform dances based on oppositional forces. Invasion games Tag rugby	Creative dance / gymnastics linked with Folk /War Dance Vikings-Eagle Create and perform a dance based on steps and figures found in traditional English (VIKING) country dances; Create and perform a dance which incorporates solo, partner and group work, using stepping from the Suffolk broom dance as a starting point. Gymnastics – Create a sequence using floor and mats that has up to six elements, e.g. four twisted shapes and two ways of turning while travelling.	 Gymnastics- Using floor and apparatus, work with a partner to create and perform a sequence that involves both of you moving together from a starting point, and then moving apart to finish. The sequence should include at least four elements, and each of you should follow an L-shaped pathway. 	Outdoor games Striking / Fielding Bat and ball skills and games / Kwik Cricket	Athletics Running, throwing and jumping Outdoor games Striking / Fielding Bat and ball skills and games

	 Teach your sequence to a partner, and then perform it so that both of you start, perform and finish at the same time. 		
--	---	--	--

Extra Curricular Programme

	Autumn Term 1	Autumn Term 2	Spring Term 1	Spring Term 2	Summer Term 1	Summer Term 2
Rapid Fire Cricket					Year 4 on a Tuesday 12.10 – 12.40 on the field Year 3 on a Wed 12.30 – 1pm on the field Mr Partridge	
Speed Stacking Club			Year 4 on a Tuesday 12.10 – 12.40 in the hall Year 1 on a Wed 12.30 – 1pm in the hall Mr Partridge	Year 3 on a Tuesday 12.10 – 12.40 in the hall Year 2 on a Wed 12.30 – 1pm in the hall Mr Partridge		
Boccia Club	Year 4 on a Tuesday 12.10 – 12.40 in the hall Year 1 on a Wed 12.30 – 1pm in the hall Mr Partridge	Year 3 on a Tuesday 12.10 – 12.40 in the hall Year 2 on a Wed 12.30 – 1pm in the hall Mr Partridge				
Rounders club/ Scatter ball						Year 1 and 2 on a Tuesday and Wednesday respectively
Multiskills Club and climbing club				Year 1 and 2 with Mrs Stubbs	Year 1 and 2 with Mrs Stubbs	
Dance club Funky Feet	When: after school Fri To who: years 1-4 Teacher: Claire Thompson	When: after school Fri To who: years 1-4 Teacher: Claire Thompson	When: after school Fri To who: years 1-4 Teacher: Claire Thompson	When: after school Fri To who: years 1-4 Teacher: Claire Thompson	When: after school Fri To who: years 1-4 Teacher: Claire Thompson	When: after school Fri To who: years 1-4 Teacher: Claire Thompson
Running Club				tbc		
Football	When: after school Thurs To who: years 1-4 Teacher: Mr Blair	When: after school Thurs To who: years 1-4 Teacher: Mr Blair	When: after school Thurs To who: years 1-4 Teacher: Mr Blair	When: after school Thurs To who: years 1-4 Teacher: Mr Blair	When: after school Thurs To who: years 1-4 Teacher: Mr Blair	When: after school Thurs To who: years 1-4 Teacher: Mr Blair